Moon Class - Term 1 Curriculum News!

English

We have stories linked to the topic, we are reading with adults 1-1 in our new reading tent, we are working on CVC words and phonics. We are also working on letter formation, writing our names and creating sentences. We have also started to create stories about Aliens!

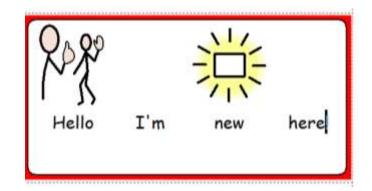
We are working on our communication targets throughout the curriculum, with support from Sam, our speech and language therapist!

PE

We have played team games and ball games, and are now having sessions led by coach's from Bristol bears! We have also used the amazing new outdoor gym! We are also learning about our bodies, linked to the topic and finally, we love to dance in Moon Class and are regularly finding opportunities for this!

Other Events

We are celebrating each other's birthdays, we have enjoyed Moon Class karaoke and we have made our own pizzas! Show and Tell on Fridays has also been great fun!



Science + Humanities

Geography – learning about where we live and our place in the World

History – Learning about our personal history and linking to story telling. We are about to learn about the Moon landing!

Science – We are having regular 'out of thus world' Science experiments during our bucket sessions and we are learning about the solar system!

Expressive Arts and Deign

We have made aliens using hand prints, leaves and sticks, we are creating our own solar system using paper mache and we have also made our own Moon Class Movie trailer!! We are also learning through play the class love challenges using Lego or playdough!

Maths

We are learning about numbers including counting, number formation, number recognition, solving number problems using addition and subtraction, all linked to our Alien topic e.g. counting the aliens!

We are also learning about shapes and have used shapes to build spaceships and alien monsters!

At the time of typing this, we are about to start measuring lengths and distances!



Check out the class Padlet for activities to do at home!